

ECONO-FORGE

The GM hub for living campaign worlds — economy, maps, compendiums, and encounters in one system.

Persistent simulation engines for immersive tabletop campaigns — markets that respond intelligently when your players change the world, during play or between sessions.

I The "Dead World" Friction

Siloed GM Toolsets


Game Masters currently spend endless hours syncing shop stocks, currencies, and item logs across random wikis, spreadsheets, and VTT handouts.

Static VTT Backdrops

Modern virtual table tops treat settlements as static backdrops. Buying out local resources leaves zero footprint on prices, supplies, or regional reactions.

Zero Persistence

No mainstream software runs an underlying, active economic engine that GMs can advance or adapt to reflect real in-game story milestones.

 **The Result: A heavy cognitive prep toll on GMs and a flat, non-reactive campaign sandbox for players.**

| The Living Campaign Hub

- Persistent SQL Backend:** A single campaign state containing interconnected regions, cities, merchants, spells, maps, and character sheets.
- At-the-Table "Ticks":** GMs run safe simulation increments at will—at the table, mid-session, or between game nights to process restocks, sales, and inflation.
- Shared Surfaces:** Secure, robust dashboard for GM campaign prep, paired with a gorgeous, real-time web portal for players to browse active economies.

"VTTs run the fight. **Econo-Forge runs the world.**"



| Get Involved in the Simulation

Playtest & Alpha Registration

Are you a Game Master running dynamic tabletop campaigns? Join our secure, containerized alpha testing program currently live on GCP. Register now to claim one of our upcoming testing slots.

[APPLY FOR ALPHA ACCESS](#)

Qualified Investor Request

Our core engine is engineered and operational. Accredited and institutional investors can request direct access to our secure, password-protected Investor Deck & Data Room containing:

- ✓ \$500,000 pre-seed capitalization breakdown & milestones
- ✓ Current GCP/Redis state architecture model & validation data
- ✓ Complete unit economics, conversion tunnels, and GTM strategy

[REQUEST CORE DECK \(DECK B\)](#)

| Image Sources



https://media.easy-peasy.ai/c576fe5b-2e7d-4683-86b7-349675544401/de6c2b60-5499-43fe-be35-1c9e7336bb09_medium.webp

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